

Claims

- [c1] 1. I claim the Accelerated Experiential Learning process of isolation of key information chunks from experts and the transference of those data bits as outlined above as a complete process.
- [c2] 2. I claim the software design for presenting the data in multi-tiered menu systems to provide variable levels of difficulty as step one with difficulty defined by both time of presentation and speed of activity compared to real time; followed by, step two, a mandatory identification of key elements with feedback to the user; followed by, step three, a rapid series of data presentations following the same presentation-identification pattern but with feedback delayed until the full trial sequence is complete.
- [c3] 3. I claim the use of data chunked for learning transfer in variable sets.
- [c4] 4. I claim the use of the specially designed software in the experience transfer process.
- [c5] 5. I claim the overall process referred to in this document as Accelerated Experiential Learning (AEL).

[c6] 6. I claim the use of the AEL process for all computer based experience transfer applications.